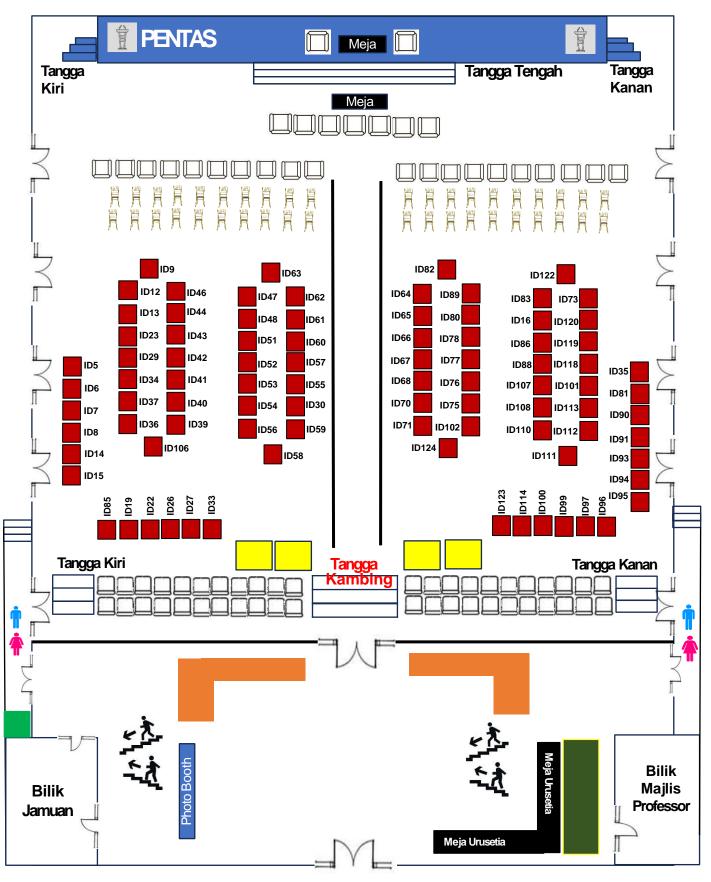
BOOTH LAYOUT NALI 2023 EXHIBITION AND COMPETITION DEWAN SULTAN ISKANDAR



Entrance

No.	Team Leader	Team ID	Title
1	Nur Hajarul Falahi	5	Rapid Development Platform for IoT, AI and STEM through Project-Based Learning
2	Fitriyah Razali	6	House Miniature Project: Nurturing Resilient Graduates with Project-Based Learning
3	Muhammad Syahir bin Sarkawi	7	Empowering Students Learning through CDIO Practices in Statics Course
4	Dr Hjh Noraishah Binti Yusof	8	KR Semaian Subur
5	Hariati Abdullah Hashim	9	Application of Property Management System to Enhance Student's Mastery in Real Estate Technology
6	Shahliza Abd Halim	12	Enhancing Teamwork in Collaborative Learning for Students Projects with Discord Bots Integration
7	Nurul Diyana Md Khairi	13	Breaking Barriers, Unlocking Potential: Self- Directed Learning Tool as a Framework in Empowering Final Year Students
8	Idatul Hana binti Baharin	14	Physical Education Augmented Reality
9	Normal Binti Mat Jusoh	15	The Teaching Factory Approach: Implementing High-Impact Education Practices for Master Business Administration Students
10	DR. S. Ramesh A/L Sathappan	16	Instrumen Penjajaran Konstruktif Institut Pendidikan Guru Malaysia IPK-IPG

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11	Farous Izwan Bin Abdul Aziz	19	Inno-VoCard SpellWhiz
12	Liew Peng Yen	22	Transforming School Innovation Competition to Empower Holistic Graduates for Cultivating Young Innovative Sustainability Advocates
13	Nik Rafidah Binti Nik Yusoff	23	Navigasi Kerjaya : 'Modul Career Care : Kesediaan Kerjaya Pelajar Universiti' (MCCKK)
14	Nurul Ezaila Alias	26	Empowering Resilience and Engagement in Semiconductor Device Engineering Course: The SemiconQ App's Innovative Approach
15	Ahmad Najmi Bin Amerhaider Nuar	27	Systematic Problem Solving Process using Computational Thinking in Technopreneurship Course
16	Thoo Ai Chin	29	Recloth: Don't Dump It, Recycle It!
17	Yogeeswari Subramaniam	30	Greening Futures: Children as Catalysts for a Zero Food Waste Revolution Towards Resilience and Sustainability
18	Norlina Binti Paraman	33	Active Learning with Hands-on Simulation for Digital Electronic Course
19	Afikah	34	Fostering Resilience in Engineering Education:The Empowering Impact of Open-Ended Courses
20	Yong Xin Jie	35	Secondary School Students' Performance, Motivation, and Vocabulary Retention Through The Implementation of Augmented Reality in English Language Classroom

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21	Mohammad Ezzad bin Abu Bakar	36	SBEA1128 Design 2 - A Self-Made Shelter Project: Building Resilience For Tomorrow's Graduates
22	Mas Idayu Saidi	37	Revitalizing Class Through Game Based Oral Test: Rethinking Assessments for Future Oriented Graduate
23	Yusma Fariza Binti Yasin	39	P-TED: Penggunaan Pembelajaran Teradun dan Kolaboratif bagi Memperkukuh Kemahiran Etika dan Digital
24	Norshahida Binti Azili	40	ArchVision VR: Empowering Next-gen Architects through Immersive Design Pedagogy
25	Mohd Alif Mohd Puzi	41	Experiential Learning through Gamification: Comparison between Online Mobile and Physical Platform
26	Aryati Bakri	42	Impak pembelajaran berasaskan kerja (PBK) dalam Teknologi Sistem Maklumat
27	Nor Izura Tukiman	43	Learning-by-making: A design pedagogy for future architects
28	Logaiswari Indiran	44	Real Money and Business Playground: An Entrepreneurial Instructional Design and Self- Regulated Learning in Lean Start-ups Classes
29	Azalillah Musa	46	TikTok: An Emerging Opportunity for Interactive Learning Tools in the Theory of Modern Architecture (SBEA2812)
30	Nur Ayuni Shamsul Bahri	47	Empowering Reading Literacy: Applying Bandura's Social Learning Theory in Virtual Reading Classes via Facebook Live Platform

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31	Aimi Musa	48	Mendidik Pelajar Berdaya Tahan Dengan Mereka Bentuk Model Jam Matahari
32	Ezdihar Hamzah	51	Effective Learning Based on Real Industry Solutions and Implementations of Advanced Technology in Corporate Real Estate Management (CREM)
33	Salwa Abdul Patah	52	Effective Cognitive and Behavioral Approaches to Unleash Training Management Excellence
34	Mohd Zulfabli Hasan	53	Integrating Service Learning Pedagogy into Project Management Courses to Cultivate 4C's and Quadruple Helix Partnership
35	Nurul Farhana Binti Mohd Noordin	54	Modifying Problematic Behaviour Into Positive Behaviour Through Experiential Learning And Role- Playing
36	Junaidah Binti Yusof	55	Making Use of Transformative Learning Theory to Improve Student's Adaptability Skills
37	Ana Haziqah A Rashid	56	HAuReL : Elevating HR Tech Education through Hybrid, Authentic, and Micro-Reflective Learning for Digital Excellence
38	Nur 'Ain Binti Baharin	57	NXT PRIME Learning in Robotic
39	Kiew Peck Loo	58	Fostering Integrative and Holistic Learning Via Multi-Course Integrated Project for 3rd Year Chemical Process Engineering Students
40	Rohayanti Hassan	59	Design Thinking-Oriented Projects in Artificial Intelligence Course

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41	Samuel Manickam A/L Thavamani Arul	60	NavigateX: Maze for All
42	Mira Binti Panadi	61	EquiNutriCheck : A Comprehensive Horse Nutrition Solution
43	Yuhanis Khalida Binti A Rashid	62	ReflectoBingo: Learn and Grow by using Reflection and Bingo Gamified to Enhance Students Performance and Ethics
44	Novian Anggis Suwastika	63	Designing TefaHub Application: A Learning Delivery Hub for Teaching Factory Programs in Indonesian Vocational High Schools
45	Mohd Hafiz Ismail	64	Blended Learning Substitutional Implementation in Integrated Circuit Design Course
46	Amalina binti Ibrahim	65	MUMSCEL in empowering teamwork and communication for future ready I/O psychologist
47	Roslina Mohammad	66	Sculpting Maintenance Mastery For Flit - LCA Squadron's Virtual Simulator Training For Fighter Aircraft First-Line Maintenance At Pangkalan Udara Kuantan, Pahang
48	Roslina Mohammad	67	Connecting Dreams, Empowering Futures: VSAT Low Earth Orbit (LEO) Satellites Internet Fueling Education In Kampung Orang Asli Hulu Kemensah, Hulu Langat, Selangor
49	Zulkifli Khair	68	Pecha Kucha And Generic Skills Enhancement

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50	Marina Binti Md Arshad	70	Direct Entry Management System
51	Sarina Sulaiman	71	WL2A: Web Log Augmented Analytics for UTM E- learning Environment
52	Farhan bin Mohamed	73	UTM ECO - Biodiversity Geo-tagged Ecotourism Experience on Campus
53	Kamsiah Binti Omar	75	SMART SHAPES KIT
54	Mohd Fadzil Bin Abdul Hanid	76	Augmented Reality Application in Educational Technology Subject for Undergraduate Students at UTM
55	Khairunnisa Sharom	77	Boosting ESL Primary School Students' Speaking Skills,Creative Thinking And Motivation With Flipped Classrooms
56	Adeline Tam	78	FEA Hybrid Expo: Crafting Entrepreneurship through Immersive Learning
57	Abd Halim Hamzah	80	Teaching Exposure Through Public Awareness Related to The Real World based on Problem- Based Learning and the Case of Study
58	Nurul Syakima Binti Mohd Yusoff	81	Puzzle Game-Based Learning As A Tool To Enhanced Students Performance
59	Dr. Anita Abu Hasan	82	Infokurikulum Melalui Linktree

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60	Siti Munira Jamil	83	Physic Prowess - Physics Active Learning Handbook: Ignites Physics Warrior
61	Jamilah Binti Mahmood	85	Participation Model for Real Time Collaboration in Online IDE
62	Rabeatul Husna Abdull Rahman	86	Teknik Main Peranan Dalam Kaedah Pengajaran Hubungan Pekerjaan
63	Ibnatul Jalilah Yusof	88	Innovating Assessment: An Exploration of ChatGPT's Role in Assisting Students with Multiple Choice Question Items Development
64	Siti Norafida Binti Jusoh	89	Experiential Learning to Foster Resiliency in Photogrammetry Survey Course
65	Norelyza Hussein	90	Integration of Case-Based Learning and Role-Play Approach: A Way Forward in Empowering Resilience Skills
66	Norelyza Hussein	91	Al Usage in Modern Education: Nurturing Adaptability
67	Nur Syafiqah A. Rahim	93	HR Trailblazers Unite: Pioneering Coaching through Service Learning Research
68	Norziha Megat	94	Building Resilience for Students Through Mobile Augmented Reality in Enhancing Abstract Concept for Learning Computer Maintenance
69	Norhadija Darwin	95	Enhanced Project Based Learning (EPBL)-Infused Student Camp: Exploring Aerial and Hydrography Survey Projects

No.	Team Leader	Team ID	Title
70	Haslinda Binti Hassan	96	Modul Pendidikan Digital: PAK21 dalam Kelas Digital
71	Zaharah Binti Johari	97	Supporting Engineering Student Learning Through Collaborative Assignment Hands – On Simulation
72	Faizuan Abdullah	99	The Tazkeerah And Motivations Dispenser : Empowering Students Resilience Via Better Engagement
73	Mohd Noor Azli Ali Khan	100	Pembelajaran Hybrid Bagi Perakaunan Perniagaan Berasaskan Pertemuan Bersemuka, Penggunaan Whatsapp, Utm E Learning Dan Webex: Satu Refleksi UTM E-Learning dan Webex: Satu Refleksi
74	Othman Bin Zainon	101	Future Oriented Quality Graduate Through an Innovative Falak Syarie Service-Learning Approach
75	Ainnur Liyana binti Mohamad Yajid	102	Learning Commercial Law Using Kahoot! For Non- Law Background Students
76	Nor Azizah Binti Sa'adon	106	Programming Resilience Skills through Competition-Based Learning using Mobile Robots in Real-Time Software Engineering Course
77	Nur Zuraifah Syazrah Othman	107	Leap Space: Hand Gesture-based Solar System Exploration for Science Education
78	Huszalina	108	Experiential Learning and Research Exploration: A Novel Approach to Undergraduate Education in Bioinformatics

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79	Farkhana Muchtar	110	Scratch Junior Unlocking Creativity And Learning With Scratch Programming
80	Siti Salwa Alias	111	Crystal Voyage: Exploring the Basic of Crystal Structure through Interactive Module for TVET and Physics Undergraduate Students
81	Maheyzah Md Siraj	112	Annual Programme Assessment Report Online System
82	Izyan Izzati Kamsani	113	Flexible Curriculum for Talents Future Career Growth
83	Juhazren bin Junaidi	114	Resilience Learning in The Delivery of Modul Keluarga Sejahtera Negeri Johor (MKSNJ)
84	Rashidah Kadir	118	OS Zoo: Online jigsaw for enjoyable cooperative learning experience.
85	Devi Pratami	119	Probased- A Project Based Learning Management Application
86	Nor Ain Husein	120	Fostering STEM Excellence in Schools with Problem-Based Learning, Mentoring and Competitions: Young Innovators' Challenge (YIC) and Junior Innovate (JI)
87	Nur Zareen Binti Zulkarnain	122	Al Byte Wars: Introducing Artificial Intelligence through Student-Centric Classroom Debates

No.	Team Leader	Team ID	Title
88	Nurbiha A Shukor	123	Enhancing Digitalization of ASEAN Higher Education Institution through International Collaboration: A Needs Analysis Framework
89	Raja Zahilah Binti Raja Mohd. Radzi	124	The Development of E-Bike Tracking System for Bike Sharing in Promoting Transport Resilience